Game Design Document

Fill up the following document

1. Write the title of your project.

Astroid Busters

1. What is the goal of the game?

Shoot all asteroids coming toward your ship

1. Write a brief story of your game.

Two space ships containing you and your friend have got lost in space and you now find yourselves in the middle of the asteroid belt

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Spaceships | Moves the player around |
| 2 | Blasters | Connected to the spaceships and shoots down the asteroids |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

In the middle of space, too many asteroids to count. Stars in the galaxy

How do you plan to make your game engaging?

As you progress through the game there will be more and more asteroids and different games modes ranging from easy to hard